**Report to Withnell Parish Council for 2016/17 ½ Year (April to September)**

**Community Infrastructure Levy**

Overview of how to allocate CIL receipts to Local Communities / Parishes / Town Councils

Local authorities must spend the levy on infrastructure needed to support the development of their area, and they will decide what infrastructure is needed. The levy is intended to focus on the provision of new infrastructure and should not be used to remedy pre-existing deficiencies in infrastructure provision unless those deficiencies will be made more severe by new development.

The table below is a quick guide on how the CIL is allocated to Parish / Town Councils, or how it is allocated in the event of no Parish / Town Council.

|  |  |
| --- | --- |
| Parish Council ✓ | Parish Council ✓ |
| Neighbourhood Plan ✓ | Neighbourhood Plan ✗ |
| = 25% uncapped, paid to Parish | = **15%** capped at £100/dwelling, paid to Parish |
| Parish Council ✗ | Parish Council ✗ |
| Neighbourhood Plan ✓ | Neighbourhood Plan ✗ |
| = 25% uncapped, local authority consults with community | = 15% capped at £100/dwelling, local authority consults with community |

**CIL Overview**

|  |  |  |
| --- | --- | --- |
| **Civil Parishes:** | **28 Oct Total Payment Actual** | **28 April Total Payment Forecast** |
| Withnell | £0.00 | £0.00 |

**CIL Breakdown**

|  |  |  |  |
| --- | --- | --- | --- |
| CP Area | Planning App Ref | Amount Received  1 Apr - 30 Sept To be Paid 28 Oct | Amount Rec'd  1 Oct - 31 Mar  To be paid by 20 Apr |
| Withnell |  | £0.00 | £0.00 |

**Please note**:

1. Regarding the Community Infrastructure Levy, this report details monies to be paid and monies forecast. However, the forecast may change dependent upon instalments being defaulted / appeals / or developments notifying us of commencement / Late Payment Interest being applied etc.

**S106**

At present there is currently a review being undertaken on S106 projects. If you require further information on this, please contact either Gary Hall, or Zoe Whiteside.